

# Effective Project Management for Public Health IT Initiatives

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*Public Health Information Network Conference*

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# Effective Project Management



# Agenda

## ➡ Challenges of Public Health IT Projects

- Project Management Tips
- Recommendations
- Q&A
- Reference Material

# Public Health IT Challenges

- Sense of **urgency**
- High **visibility**
- Federal regulations
- **Shrinking** budgets & resources
- Risks include:
  - Limited architectural standards
  - Cross agency communications
  - Use of IT in new areas of technology
  - Loosely defined requirements

**(PHIN Conf. helps address these)**



# Agenda

- Unique Characteristics of Public Health IT Projects
- ➡ **Project Management Tips**
- Recommendations
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# Tip 1: Understand Business Vision

- IT PM must be more than a technologist
- Understand stakeholder's **business**
  - **Formal stakeholder interviews**
  - Goals, challenges, future direction
  - Fundamental to earning trust
  - How project will impact other organizations
- Articulate technology solution in business terms
- Assist stakeholders **prioritize** scope
- Communicate business impacts to developers
- If project doesn't meet strategic goals, **it is at risk**

# Tip 2: Manage by Influence

- **Proactive** leadership
  - See a need
  - Take initiative to meet that need (stick your neck out)
  - Confidence to be the 1st to meet the need
- Adapt to rapidly changing situations
  - ➔ Ability to **persuade** others to join you
  - ➔ Not dependant on **authority** given
  - ➔ This ability is **fundamental** to all PM success



# Tip 3: Manage the Triple Constraints

- *Constraint*: “**External** factor required for project success”
- Educate customers **early**
- *Process*:
  - Customer fixes any **two**
  - PM controls third
- *Quality*: “Meeting agreed to, **documented** requirements for scope, time, cost”





# Tip 4: Plan for the Unknowns

- Risk Mgmt Goal: to “**limit**” the impact of surprises
  - Decrease probability and/or impact of uncertainties
- “**Armageddon**” approach: solve problems while **small**
- Risk Mgmt Process
  1. Identify potential risks (to schedule, scope, costs, etc.)
  2. Qualify / analyze / prioritize risks
  3. Plan risk response (avoid, **mitigate**, accept, transfer)
  4. Monitor risks during project
- Maintain Risk Log
- Biggest problem: **failing to plan** for risks

# Tip 5: Manage Changes to Scope & Requirements

- Customer requirements *will change*, so plan for it
- Have a **formal** process for managing scope
- **Change Management Plan**
  - Who can submit Change Requests (CRs)
    - CR **impact** upon scope, schedule, costs, **risks**
  - How the Change Control Board (CCB) operates
  - Change Control Escalations
- PM must “**sell**” this process to the stakeholders

# Tip 6: Plan the Work, Work the Plan

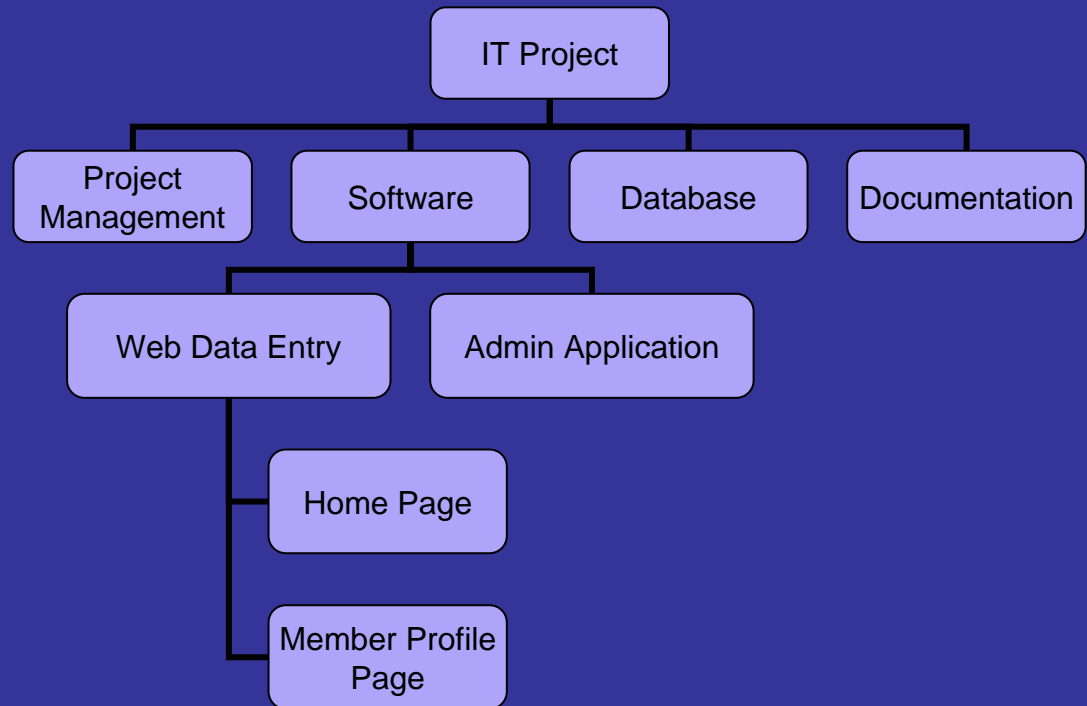
- Plan the work
  - “Without a plan, any path will do”
  - Fundamental to project success
  - Project plan **not** = project schedule
  - Team **collaborates** on **WBS** + task estimates
  - Provides focus and accountability
- Work the plan
  - Capture **actuals** (work progress data)
  - Respond quickly to reality to not miss milestones
  - (Rarely done)

# Project Plan (or RUP Iteration Plan)

- Documents *what's* to be done, by *whom*, by *when*
- Contents:
  - Scope
    - » Purpose, deliverables, **risks**, assumptions, constraints, relationships to other systems / projects
  - Time Table
    - » SDLC approach, milestones, major external dependencies, **1<sup>st</sup> cut project schedule**
  - Resources
    - » Staffing, team organization, equipment & facilities
  - Evaluation / **acceptance** criteria

# Work Breakdown Structure

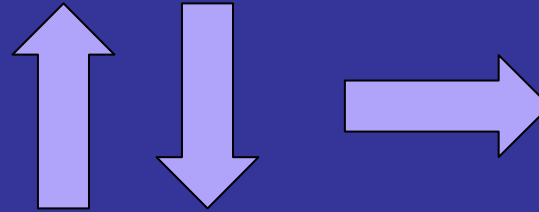
- Hierarchical ordering of project **deliverables** into “work packages”
- Entire **scope** is represented in WBS
- **Value**: provides **basis** for scheduling, costing, risk planning, scope mgmt, resource planning
- Excellent **communications** tool with stakeholders



# Tip 7: Iterate Product Releases

- What
  - Deliver a product in several 2-3 month releases
  - Vs. one long-term “elephant” (big bang) release
- Benefits
  - More **responsive** to rapidly changing business needs
  - Provides some functionality **sooner** to stakeholders
  - Helps shape future requirements
  - Reduces technology risks
- How
  - Help stakeholders **prioritize** new functionality
  - Use an **iterative** SDLC (like RUP)

# Tip 8: Communication



- Up, down, sideways
- Manage customer expectations
  - Communicate early, often, **focus on end product**
  - Yes, status reports can be effective!
  - Value: helps assure customer **accepts** solution
- Documentation goals
  - “**Nothing** is decided until it is written down”
  - Focus on documents that **save** development time
    - » Errors found earlier **cost less** to fix

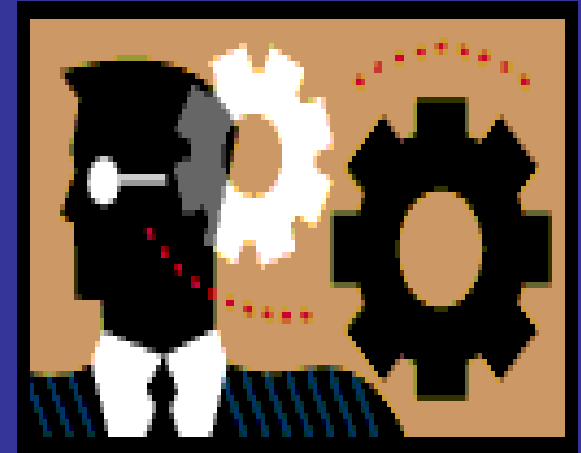
# Tip 9: Teamwork

- A group is **not** = team
- Team “**ownership**” of deliverables (**collaboration**)
- Critical: **dedicated** vs. part-time resources
- **Human** factors
  - Recognize individual accomplishments
  - Be aware of & utilize strengths
  - Be aware of weaknesses, add members to compliment
  - Understand members’ personal **goals**
  - Fit “stretch” assignments to goals
  - Deal with **conflicts**
  - Humor & celebration



# Tip 10: Good PM Tools

- WBS
- Risk Log, Issues Log
- The “One Page” status report
- **Microsoft Project Server 2002+**
  - Easy **team entry** of actuals
  - Status reporting
  - Emails reminders to team members
- **Non-Status** Team meetings
- 7x24 Product Support Plan



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# Use Experienced PMs

## The Standish Group 2003 Chaos Report

34% of projects succeed (100% improvement over 1994)

15% of projects fail (down from 31% in 1994)

## Why the improvement?

“People have gotten a lot more savvy in project management”

- Jim Johnson, Standish Chair



# Invest in PM Training

- Mistake: “promoting” technical persons to PMs
- Quality skills require **investment** + time to develop
- Suggested “Required” Training
  - **Apprenticing** around good role models  
(example: PMI mentoring)
  - Classes
    1. Project Management Workshop (the basics)
    2. Building quality into software development
    3. Managing projects using scheduling tool (M/S Project)
    4. Team Building (leadership, mgmt & communication)

# Use A “Lean” Approach to PM

- Each PM Tip is one arrow
- Kill the **biggest** dragon first
- PM Principles are the **same**
- How and order of use varies depending on challenges
- ***This is KEY to effective PM***



# Summary

- Form work into projects
- Understand the business
- Manage by influence
- Use “Armageddon” risk management
- Collaborate
- Kill the biggest dragon - one arrow at a time



# Questions & Answers

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# Reference Material



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# Good Books for Project Managers

<i>Dynamic Scheduling with M/S Project 2002</i>	Eric Uyttewall, PMP
<i>The Rational Unified Process, an Intro</i>	Philippe Kruchten
<i>The Complete Idiot's Guide to Project Management</i>	Sunny and Kim Baker
<i>Software Project Survival Guide</i>	Steve McConnell
<i>Rapid Development</i>	Steve McConnell
<i>Project Management Body of Knowledge</i>	Project Mgmt. Institute
<i>Project &amp; Program Risk Management</i>	Project Mgmt. Institute
<i>The Heart of Change</i>	John Cotter
<i>Dealing with Conflict Instrument</i>	Alexander Hiam

# PM Web Sites

- [www.pmi.org](http://www.pmi.org)
- [www.construx.com/survivalguide](http://www.construx.com/survivalguide)
- [www.method123.com](http://www.method123.com)
- [www.spottydog.u-net.com/PM\\_Q&A.html](http://www.spottydog.u-net.com/PM_Q&A.html)



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# Manage Customer Expectations

1. Set initially in documented “proposal”
2. Reinforce in project plan at “start of project”
3. Remind/correct in status reports and meetings
4. Prepare customer for “bad news” carefully and early
5. Modify through agreed upon, documented Change Requests
6. Evaluate achievement in post-project debriefing

# *Dealing with Conflict*

by Alexander Hiam

- Conflict-handling **styles**

Avoid	I Lose, You Lose
Accommodate	I Lose, You Win
Compete	I Win, You Lose
Compromise	We Both Win, We Both Lose
Collaborate	I Win, You Win

- Each is appropriate at some time depending on:
  - Importance of **relationship**
  - Importance of **outcome**
- Obtain from [www.hrdpress.com](http://www.hrdpress.com)

# IT Related Federal Regulations

- Security
  - FIPS PUB 199
  - NIST SP 800-60, Vol. I and II
  - NIST SP 800-53
- Privacy Rules
  - E-Government Act of 2002
    - » Sept. 29, 2003 OMB Memorandum
  - Personally Identifiable Information
  - Protected Health Information
- PMs need to consider these in their projects



# Use Iterative SDLC

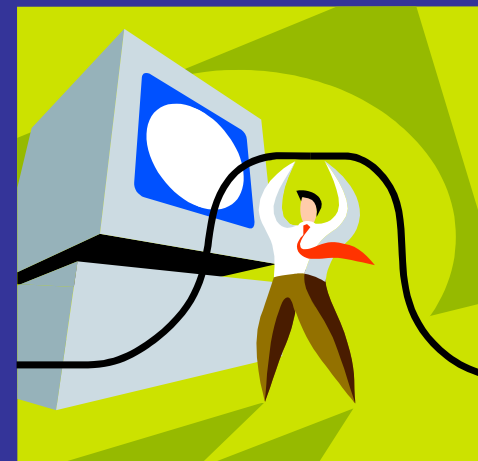
- Establish, tailor, maintain the “road map” - SDLC
- “Iterative” Software Development Life Cycle:
  1. Determine objectives
  2. Identify and resolve risks
  3. Evaluate alternatives
  4. Develop & verify iteration deliverables
  5. Plan next iteration
- No one “perfect” SDLC
  - Have one, use it consistently -- not rigidly
  - Critical success factors: change control, quality

# Use Iterative SDLC

- Key benefits of iterative approach (vs. waterfall):
  - Provides some functionality sooner to stakeholders
  - **As costs increase, risks decrease**
  - Handles “emerging” technologies better
  - Better management of changing requirements
  - Better management of software quality
- CDC/IRMO using Rational Unified Process (RUP)
  - **Customize** to needs of an organization
  - Good tools support (Requisite Pro, Rose, CQ, CC)
  - RUP Training available

# “Team” Problem Solving

- Technical problems are complex
  - Cross-disciplinary boundaries
  - Security, permissions, network infrastructure
  - Long time to troubleshoot / resolve
  - Technology “nightmares”
- Joint **real-time** troubleshooting
  - Get everyone in same room (& **cubicle**)
  - Identify causes
  - Identify quick-fix & long-term solution





# Product Support Plan

- Reduces down time in 7x24 HA environments
- Data center staff can make more decisions
- Suggested contents
  - Functional overview
  - System architecture
  - Platform environment
  - Restoration suggestions
  - Troubleshooting matrix
  - Support contacts
  - Emergency change guidelines